

Pirate & Penguin

2 Few Crew

Written by Mike Allegra
Illustrated by Jenn Harney
Published by Page Street Kids

ACTIVITY GUIDE

Pirate & Penguin are yearnin' to set sail, but when "All Hands" is called Yo-Ho becomes Yo-Ho-Oh-Noooo! With the wind in their sails, their ship needs a crew of more than two.

Spying a packed port, Pirate & Penguin are sure they'll be gettin' a crew in two shakes of a first mate's booty bottom. But when their small but mighty man-of-war fails to make waves in a sea of larger vessels, they resolve to renovate.

It turns out Penguin has quite the penchant for the arrrrts, and soon they've got the funnest flagship on the Seven Seas, complete with a slide, a swing, and a cannon that shoots bubbles. But instead of new recruits itchin to join, the new improvements just get laughs, and though pirate isn't bothered by yellow-bellied landlubbers insulting his ship, he'll accept absolutely NO insulting of his fine, feathered Ground Parrot!

Disappointed but determined, Pirate & Penguin set off once again. Only then do they realize that their unconventional upgrades might not have attracted four pirate-y pairs of strong arrrrrrms, but they did call to an eight-legged creature who just might suit their crew even better.

Mike Allegra knew not long after penning Pirate & Penguin that the pair's hilarious high-seas hijinks couldn't be contained to a single book, and that future adventures would call for more crew members. He would have joined the crew himself except, well, books and water don't exactly mix. He's written a number of other books for children, including Sleepy Happy Capy Cuddles (Page Street Kids) and Scampers Thinks Like a Scientist (Sourcebooks). He also works as an editor and a creative writing teacher. Visit his website at www.mikeallegra.com and say, "Ahoy!"

Jenn Harney was overjoyed to illustrate another antic-filled adventure featuring pirates and penguins—a perfect pairing that she considers long overdue! She's illustrated many other children's books, including Hornswoggled! (Page Street Kids), and even authored a couple as well. She lives in Ohio with her family and their corgi named Steve.

THINK, WRITE, AND DRAW: DESIGNING YOUR PIRATE SHIP

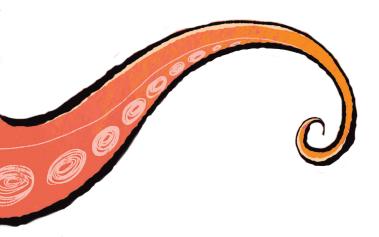
To help attract a crew, Pirate & Penguin decide to fix up their ship. Their new ship is full of fun and flair.

Imagine you're designing your own pirate ship. Think about what you would add to your ship to help attract a crew. Write these ideas below.

your snip to help attract a crew. Write these ideas below.									
On my pirate	ship I would have:								
1) _									
2)_									
Next, draw yo	our pirate ship in the box below.								

MEET THE CREW: 8 THINGS YOU MIGHT NOT KNOW ABOUT THE OCTOPUS

- 1. An octopus has eight arms.
- 2. These arms are covered with over 2,000 suction cups that help an octopus feel, taste, and even smell.
- 3. An octopus has three hearts.
- 4. Octopuses are found in every ocean around the world.
- 5. Octopuses are boneless and can squeeze into very small spaces.
- 6. Octopuses are masters of camouflage and can change color and pattern in a flash!
- 7. If in danger, an octopus can escape using a cloudy ink jet. An octopus uses venom to help catch prey.
- 8. Octopuses are very smart! Their large brains allow them to solve puzzles and problems and use tools. In zoos and aquariums, animal scientists come up with special activities called "enrichment" to exercise octopuses' brains!



Live Science: https://www.livescience.com/55478-octopus-facts.html
Nat Geo Kids: https://kids.nationalgeographic.com/animals/invertebrates/facts/octopus#octopus.jpg
The Shedd Aquarium: https://www.sheddaquarium.org/stories/eight-strange-and-wonderful-facts-about-octopuses



TEST YOUR OCTOPUS SMARTS

Are you as smarter than an octopus?

Read the facts on the previous page, then test what you learned by answering the following questions.

1.	Name a way an octopus can escape from danger
2.	An octopus has how many hearts? a. 1 b. 2 c. 3 d. 8
3.	What are the special activities zoo and aquarium animal scientists come up with called? a. Puzzles b. Engagement c. Tests d. Enrichment
4.	Octopuses are boneless. True or False (Circle your choice.)
5.	How many suction cups do octopuses have on their arms?
6.	An octopus uses to help catch prey.
7.	The suction cups on an octopus' arms help it: a. Smell b. Feel c. Taste d. All of the above
8.	Which oceans do octopuses live in? (choose from: Atlantic, Pacific, Indian, Arctic Antarctic)



GROUP ACTIVITY: SHIPS AND SAILORS

Ready your crew! All hands on deck!

Play this fast-paced "Simon Says"-like game with a large group in an open space to get your crew laughing and listening.

Rules: One person is the "captain" and the rest are the crew. The captain is the caller and calls the following commands. If the "crew" don't follow the commands or are the last to follow a command, they're out!

Commands.

Ships: Move to the left of the room

Sailors: Move to the right of the room

Hit the Deck: Lie on the ground on your stomach; last to do so is out

Walk the Plank: Crew lines up in groups of 5, putting their hand on shoulder of person in front of them; last to do so or anyone without group of 5 is out

Sea sick: Crew pairs up with one person pretending to hold a bucket and other pretending to be sick; last to do so or anyone not paired is out

Captain's Coming: Crew should stop and stand at attention with a salute; No moving from this position until the captain says "At Ease"; Any movement before this means you're out!

Row Your Boat: Crew sits down in lines of 3 and all pretend to row their boat; last to do so or anyone without a group of 3 is out

Octopus Arms: Crew lines up in groups of 4, all waving their arms up and down like an octopus; last to do so or anyone without a group of 4 is out

Penguin Painter: Crew pairs up with one person holding a sign and the other pretending to paint on it; last to do so or anyone not paired is out

Have fun, and add your own commands/difficulty to suit your group!





TALK LIKE A PIRATE!

Find the pirate-y words and phrases in the word search below.

В	D	А	L	Н	А	N	Т	Ε	٧	В	Z	U	L	М	G	G	В	C	R	АНОҮ
А	L	I	Т	F	I	L	Р	Ν	В	G	А	L	А	В	Ν	\times	I	Т	Υ	SHIPSHAPE
Р	0	V	\subset	U	Ν	А	L	Υ	V	J	F	Н	Ν	Т	Н	J	А	G	N	51111 511111 12
Υ	0	R	G	Α	Н	R	F	Н	٧	Α	F	Н	D	R	I	К	В	C	W	SEA CHANTY
×	Ε	Ν	В	S	U	\subset	Ρ	W	А	I	Ν	К	L	В	Υ	\subset	В	К	D	MATEY
W	Ε	F	Р	D	0	0	Z	R	В	Ν	G	А	U	\subset	Z	В	L	F	J	
Р	L	I	J	В	L	Z	\subset	Q	Ε	А	D	Z	В	Т	Q	R	U	Т	0	LANDLUBBER
S	Н	S	Ε	А	\subset	Н	А	Ν	Т	Υ	К	S	В	Z	×	٧	Z	Q	W	CREW
S	U	\times	S	Т	0	W	А	W	А	Υ	Z	\times	Ε	Р	J	Q	W	Ε	Q	FIRST MATE
Q	М	Р	I	Н	\times	V	F	Υ	R	J	D	М	R	Ε	Р	I	D	U	Т	TROT PATE
٧	W	U	0	К	S	В	В	0	I	Р	Ν	G	Z	G	C	Α	L	×	G	OCTOPUS
Ρ	J	×	W	Т	А	G	Z	Н	Р	J	В	L	Т	Q	Ε	Т	W	Z	D	PIRATE
М	Н	Т	\times	D	\subset	Ν	J	А	R	0	Ν	W	U	Т	F	А	К	Ν	F	
Z	А	А	Т	\times	U	0	\subset	Н	Ν	Q	\times	В	V	Ε	Z	G	L	Ε	Υ	PENGUIN
D	S	Т	Ε	Т	А	М	Т	S	R	I	F	D	J	0	Ε	Ν	J	0	Р	STOWAWAY
F	\times	Z	Ε	L	G	S	F	Т	Р	Z	W	L	×	Н	R	М	Ε	J	Т	ALL HANDS
Н	Ν	Р	V	Υ	D	Т	К	А	Z	Т	Ν	F	U	М	Ε	J	Р	J	Z	MED HAMADO
W	Т	Ε	J	R	L	W	М	J	U	\times	W	Р	Υ	\times	А	D	W	R	R	
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F	0	Ν	Q	J	Z	Н	Q	٧	G	Н	R	Р	R	R	R	D	Υ	G	В	

Word search created with the help of Discovery Education.

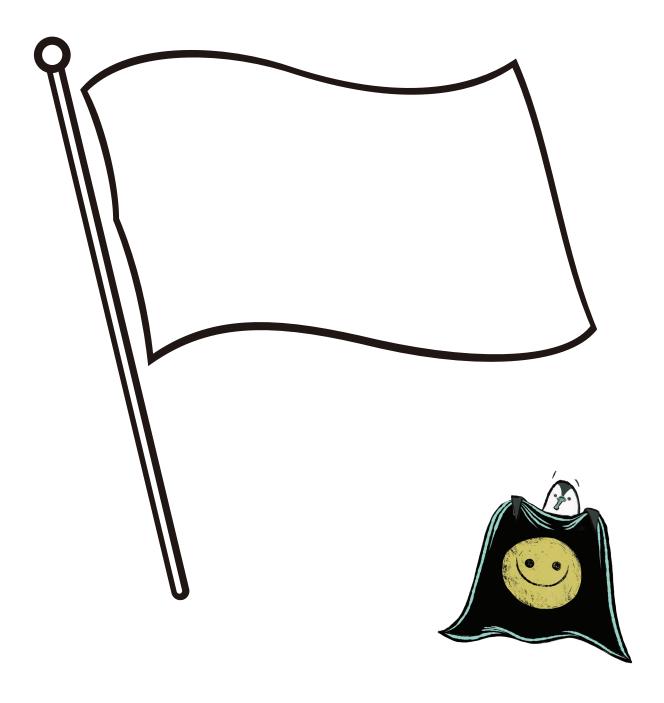


FLY YOUR FLAG!

A pirate flag is sometimes called a "Jolly Roger" but Penguin makes the "Jolliest Roger" Pirate has ever seen.

If your ship had a flag, what would it look like?

Design the flag below!





SPOT THE DIFFERENCE!

If you're going to be on duty in the crow's nest, you have to have a sharp eye!

Prove you're ready to sail with Pirate & Penguin by spotting and circling the differences in the pictures below.







SPOT THE DIFFERENCE! ANSWER KEY



- 1. Smiley face on flag turned upside down
- 2. Extra disco ball on the back of the ship
- 3. No more anchor and bonus: extra stars
- 4. No more crowd of pirates

